



ENHANCEMENTS

Bombast-class Vox-array

15 pts

MILITARUM TEMPESTUS OFFICER model only. When this model issues an Order, if this unit has the Master Vox wargear ability, this model can issue that Order to up to three different REGIMENT units, instead of only one.

Priority-drop Beacon

25 pts

MILITARUM TEMPESTUS OFFICER model only. In your first Movement phase, this unit can make an ingress move.

DETACHMENT-REGEL

- If a friendly MILITARUM TEMPESTUS OFFICER model is your WARLORD, friendly TEMPESTUS SCIONS units have:

-- BATTLELINE.

-- +1 OC.

- When a friendly MILITARUM TEMPESTUS unit is selected to shoot, if that unit was set up this turn, that unit's ranged attacks have +1 to hit rolls.

STRATAGEMS

2 CP

BRIDGEHEAD STRIKE STRATAGEM ·
WAHAPEDIA

SHOOTING

FIRING HOT

When: Your Shooting phase, when a friendly MILITARUM TEMPESTUS/KASRKIN unit is selected to shoot.

Target: That MILITARUM TEMPESTUS/KASRKIN unit.

Effect: Your unit's Hot-shot Lascarbines, Hot-shot Lasguns, Hot-shot Laspistols, Hot-shot Marksman Rifles, Hot-shot Volley Guns and Sentry Hot-shot Volley Guns weapons that targeted an enemy unit within 12" have +1 S and AP.

1 CP

BRIDGEHEAD STRIKE STRATAGEM ·
WAHAPEDIA

SHOOTING

SERVO-DESIGNATORS

When: Your Shooting phase, when a friendly MILITARUM TEMPESTUS unit has shot.

Target: That MILITARUM TEMPESTUS unit.

Effect: Select one enemy unit hit by those ranged attacks. Friendly MILITARUM TEMPESTUS units' ranged attacks that target that enemy unit have [IGNORES COVER].

1 CP

BRIDGEHEAD STRIKE STRATAGEM ·
WAHAPEDIA

CHARGE

ON MY POSITION

When: End of your opponent's Charge phase.

Target: One friendly engaged REGIMENT unit.

Effect: Roll one D6 for each enemy unit engaged with your unit: On a 2+ that enemy unit suffers D6 mortal wounds. Then, your unit suffers 3D3 mortal wounds.